

Recap of Last lecture

(0)

→ Floating pt. representation of a no.
Scientific notation

→ Numerical approxⁿ of a no. (b/c of finite memory of a m/c)

Chopping Rounding

→ Error → Absolute error
→ Relative error

→ Significant digits (rules)

Error comparison w/ different numerical strategies. ①

* In the following example, we will demonstrate that different numerical strategies give different errors.

Q) Let us say we want to compute $y = (a^2 - b^2)$ using 4-digit arithmetic. $a = 0.3237$; $b = 0.3134$

Ans:-

Algo (1)

$$n_1 = a \times a$$

$$n_2 = b \times b$$

$$y = n_1 - n_2$$

Next pg.

$$\begin{array}{r} 1.048 \times 10^{-1} \\ - 0.9822 \\ \hline = 0.6550 \times 10^{-2} \end{array}$$

Algo (2)

$$n_1 = a + b$$

$$n_2 = a - b$$

$$y = n_1 \times n_2$$

Algo (1)

$$\eta_1 = 0.3237 \times 0.3237 \\ = 0.1048 \quad (\text{rounding})$$

$$\eta_2 = 0.3134 \times 0.3134 \\ = 0.09822 \\ = 0.9822 \times 10^{-1} \quad (\text{rounding})$$

$$y^* = \eta_1 - \eta_2 \\ = 0.6580 \times 10^{-2}$$

Algo (2)

$$\eta_1 = a + b = 0.6371$$

$$\eta_2 = a - b = 0.103 \times 10^{-1}$$

$$y^* = \eta_1 \times \eta_2 \\ = 0.6562 \times 10^{-2}$$

Exact value: $a^2 - b^2 = 0.656213 \times 10^{-2} = y$

Relative error :-

$$\text{Algo (1)}: \frac{|y - y^*|}{|y|} = 0.002723 \\ = 0.2723 \times 10^{-2}$$

$$\text{Algo (2)}: \frac{|y - y^*|}{|y|} \\ = 0.1981 \times 10^{-4}$$

Algo (2) is more accurate

Reading assignment!

(3)

Q) In the previous example, is algorithm 2 always more accurate irrespective of the values of a and b ?

Hint :- Try when a, b is s.t. the following is NOT true

$$\frac{1}{3} < \left| \frac{a}{b} \right|^2 < 3 \quad \text{--- (i)}$$

* Why is this the case? Hint: Equivalence of (i) and $3|a^2 - b^2| \leq a^2 + b^2 + |a^2 - b^2|$

Some more remarks on "error analysis"

(4)

Forward error vs Backward error.

- * Suppose we wish to find x s.t. $f(x) = 0$ where $f: \mathbb{R} \rightarrow \mathbb{R}$ is some known f^n .
- * We also know (let us say) that there is such an x (say x_0) s.t. $f(x_0) = 0$; but if we knew exactly what x_0 is then we would not require a numerical algorithm!
- * Our algo. gives us x_{est} s.t. $f(x_{\text{est}}) = \epsilon$; $|\epsilon| \ll 1$
- * We cannot calculate the real error $(x_0 - x_{\text{est}})$ b/c x_0 is unknown to us
- * But we can derive some sense of the error $\frac{f(x_{\text{est}}) - f(x_0)}{f(x_{\text{est}})}$ b/c $f(x_0) = 0$!

forward error

backward error

Q) Let us say we seek an algorithm for computing $\tilde{f}(x) = \sqrt{x}$.

When we plug in $x = 2$; this algo gives 1.4

Calculate the fwd. error, & bkwd error?

Ans: - *difficult to know!*
fwd. err: $|(x_{est} - x_0)| = |1.4 - 1.41421...| \approx 0.0142$

Bkwd. err: $|f(x_{est}) - f(x_0)|$
much easier to calculate!
 $= |1.4^2 - 2| = |1.96 - 2| = 0.04$

* In numerical analysis, backward error is closely associated w/ the notion of residual!