

Ch(2): Root Finding Methods

(1)

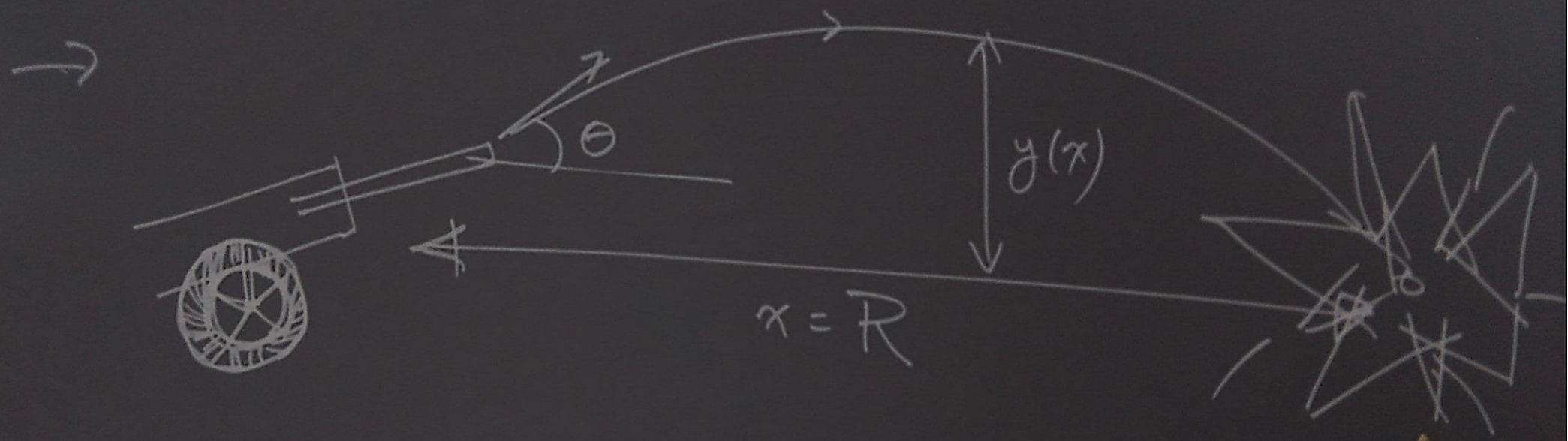
Problem Statement :- Find such a value of x that makes $f(x) = 0$.

Why do we need root finding methods?

Many engineering & scientific applications

(Refer the compendium article on applications of root finding techniques on the course webpage).

One simple application of root finding methods.



Q) What angle θ should we use to force our cannon to hit a target a distance R away?

dist = speed x time

from Newton's laws of motion 2

$$x(t) = (v \cos \theta)t ; y(t) = (v \sin \theta)t - \frac{1}{2}gt^2$$

Ans:-

$$t = \frac{x(t)}{v \cos \theta}$$

plug it in here.

$$y(x(t)) = (\tan \theta) x - \frac{1}{2} g \left(\frac{x}{v \cos \theta} \right)^2$$

(3)

When $x = R$ (Shot hits the target)

$$y(x) = 0 \quad \text{b/c target is on the ground}$$

but this is actually

$$y(\theta) = 0 \quad \text{w/ } x = R$$

i.e. what value of θ makes $y(\theta) = 0$

So this is a root finding problem!

Of course the case is simple here, we do NOT need a ~~root~~ numerical root finding method but can solve this root finding problem by hand.

(4)

$$y(x, \theta) = y(R, \theta) = 0.$$

$$\Rightarrow (\tan \theta) R - \frac{1}{2} g \left(\frac{R}{\cos \theta} \right)^2 \frac{1}{v^2} = 0.$$

$$\Rightarrow \frac{\sin \theta}{\cancel{\cos \theta}} R v^2 = \frac{1}{2} g \frac{R^2}{\cancel{\cos \theta} \cos \theta}$$

b/c $\cos \theta \neq 0$ i.e.
 $\theta \neq \frac{\pi}{2}$

$$\Rightarrow R = \frac{v^2}{g} \sin(2\theta)$$

$$\Rightarrow \theta = \frac{1}{2} \sin^{-1} \left(\frac{Rg}{v^2} \right)$$

(v = vel. at which
 shot is fired).

But in most applications it will not be possible to analytically (by hand) solve for the roots of the f^n .

Several numerical techniques to find roots of f^n

→ Bisection method

→ Secant method

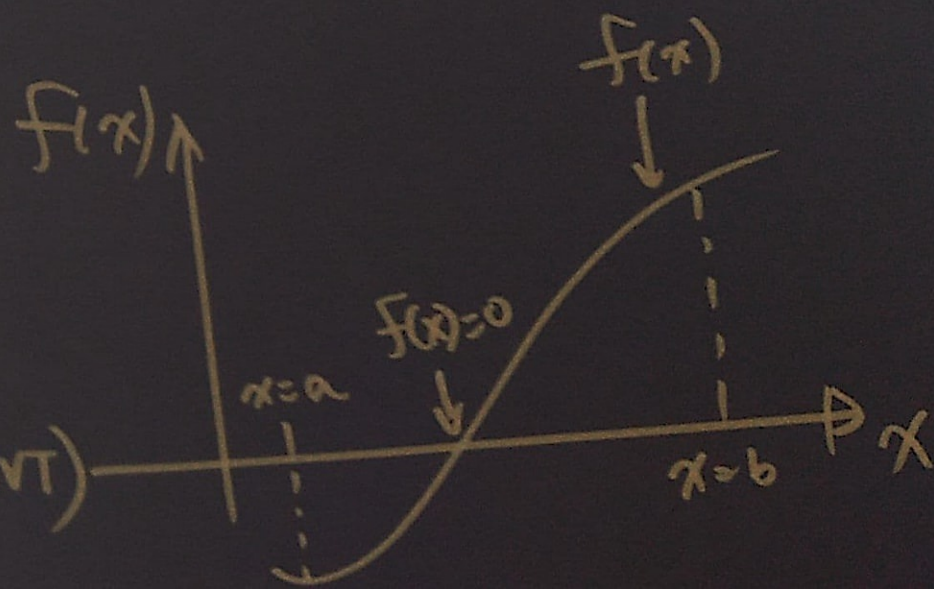
→ Newton's method

→ fixed pt. iteration method

etc.

(2.1) Bisection method

Intermediate Value Th^m (IVT)



Let $f \in C[a, b]$

$$\text{sign}(f(a) \times f(b)) < 0 \quad \text{i.e.} \quad \begin{matrix} \text{either } f(a) < 0 \ \& \ f(b) > 0 \\ \text{or} \\ f(a) > 0 \ \& \ f(b) < 0 \end{matrix}$$

then IVT guarantees the existence of at least one such $x = p \in [a, b]$ whence $f(p) = 0$ i.e. p is a root of $f(x)$.

Convince yourself that this is indeed true by studying the figure in the previous slide!

* Apply steps (i) - (iv) if IVT holds

(7)

Bisection method (looking for $x=p$ s.t. $f(p)=0$)

i) Set $a_1 = a$ & $b_1 = b$; $p_1 = \frac{a_1 + b_1}{2}$ (mid pt.)

ii) If $f(p_1) = 0 \rightarrow$ DONE! we have found the root.

else - do following steps.

iii) if $f(a_1) \times f(p_1) > 0$ then $p \in (p_1, b_1)$; set
 $a_2 = p_1$
 $b_2 = b_1$

else if $f(a_1) \times f(p_1) < 0$ then $p \in (a_1, p_1)$

set $a_2 = a_1$
 $b_2 = p_1$

iv) Repeat steps (i) - (iii)
w/ the interval $[a_2, b_2]$

example

find the root of $f(x) = x^3 + 4x^2 - 10 = 0$ in $[1, 2]$ by using the Bisection method.

Ans $f(1) = -5; f(2) = 14$ so IVT applies b/c f is $C[1, 2]$ & $\exists p \in [1, 2]$ s.t. $f(p) = 0$.

$f(1) = -5, f(1.5) = 2.375$
so look for $p_2 \in [1, 1.5]$
 $f(1.25) = -1.79687,$
 $f(1.5) = 2.375$ so look
for $p_3 \in [1.25, 1.5]$

proceed
so on!

n	a_n	b_n	p_n	$f(p_n)$
1	1.0	2.0	1.5	2.375
2	1.0	1.5	1.25	-1.79687
3	1.25	1.5	1.375	0.16211
4	1.25	1.375	1.3125	-0.84839
5	1.3125	1.375	1.34375	-0.35098
6	1.34375	1.375	1.359375	-0.09641
...
13	1.364990235	1.365234375	1.365112305	-0.00194