

# Eigenvalues & Eigenvectors.

$$T(\vec{x}) = A\vec{x} = \lambda\vec{x} \quad \text{--- (1)}$$

ev - EV eq<sup>n</sup>.

$\lambda$  is the **ev** (eigenvalue) of  $A$   
 $\vec{x}$  is the **EV** (eigenvector) of  $A$ .

Note :- if  $\vec{x} = \vec{0}$  the eq<sup>n</sup> (1) will be trivially satisfied; therefore, we exclude  $\vec{0}$  as an

**EV.** the eigenspace of  $A$  is  $\{\text{null}(A - \lambda I)\} \cup \{\vec{0}\}$

## Geometric meaning of $A\vec{x} = \lambda\vec{x}$

① if  $\lambda \in \mathbb{R}$ ; then the transformation  $T(\vec{x}) = A\vec{x} = \lambda\vec{x}$  is either a

stretching of the vector  $\vec{x}$  or a  
compression of the vector  $\vec{x}$

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(2) If  $\lambda < 0$ ; then the transformation  
 $A\vec{x} = \lambda\vec{x}$  is a "reversal" of  
 $\vec{x}$  (in direction)

(3) If  $\lambda \in \mathbb{C}$  (esp. if  $\lambda = \pm i$ )

$T(\vec{x}) = A\vec{x} = \lambda\vec{x}$  is a  
 $90^\circ$  rotation of the vector  $\vec{x}$ .

(4) If  $\lambda \equiv 1$ ; then the transformation  
 $T(\vec{x}) = A\vec{x} = \vec{x}$  is an invariant  
transformation; whence

$A \equiv I$  (identity matrix)

Algebraic meaning of  $A\vec{x} = \lambda\vec{x}$

or equivalently  $A\vec{x} = \lambda\vec{x}$

$$\Rightarrow A\vec{x} - \lambda\vec{x} = \vec{0}$$

$$\Rightarrow (A - \lambda I)\vec{x} = \vec{0}$$

$$\therefore \vec{x} \in \text{null}(A - \lambda I) \quad \text{--- (2)}$$

Further, since  $\vec{x} \neq \vec{0}$

$(A - \lambda I)$  is not invertible  
(b/c if it were then  $\vec{x} = (A - \lambda I)^{-1}\vec{0} = \vec{0}$ )

$$\therefore \det(A - \lambda I) = 0 \quad \text{--- (3)}$$

this is known as the characteristic eqn. / Cayley-Hamilton th<sup>m</sup>.

\* Eq (3) is often use to compute the evs of a matrix  $A$  by hand!

eg ①

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Let us see how we can use eq(1) & eq(3) to compute the EVs and EVs of a  $3 \times 3$  matrix

$$A = \begin{pmatrix} 1 & 0 & 0 \\ -3 & 3 & 0 \\ 3 & 2 & 2 \end{pmatrix}$$

Let us use the ch. eqn (3) to find the  $\lambda$ s (eVs) of A

$$\begin{aligned} \det(A - \lambda I) &= \begin{vmatrix} 1-\lambda & 0 & 0 \\ -3 & 3-\lambda & 0 \\ 3 & 2 & 2-\lambda \end{vmatrix} \\ &= (1-\lambda) \{ (3-\lambda)(2-\lambda) - 0 \} \\ &= (1-\lambda)(3-\lambda)(2-\lambda) = 0 \end{aligned}$$

\*  $\Rightarrow \lambda = 1, 2, 3$  are the eVs of A

In fact for any diagonal/lower- $\Delta$  matrix/upper- $\Delta$  matrix, eVs always appear along the diagonals

Now let us find the EVs corresponding to each ev  $\{\lambda_1, \lambda_2, \lambda_3\}$

$$\underline{\lambda_1 = 1}$$

$$A \vec{x} = \lambda \vec{x}$$

$$\Rightarrow \begin{pmatrix} 1 & 0 & 0 \\ -3 & 3 & 0 \\ 3 & 2 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

$$\Rightarrow \begin{pmatrix} x_1 \\ -3x_1 + 3x_2 \\ 3x_1 + 2x_2 + 2x_3 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

$$\text{or} \begin{pmatrix} 3x_1 + 2x_2 + 2x_3 \\ -3x_1 + 3x_2 \\ x_1 \end{pmatrix} = \begin{pmatrix} x_3 \\ x_2 \\ x_1 \end{pmatrix}$$

Chose  $x_1 = 1$  arbitrarily.

$$x_2 = \frac{3}{2} \left( 2x_2 = 3 \Rightarrow x_2 = \frac{3}{2} \right)$$

$$\vec{x}_1 = \begin{pmatrix} 1 \\ 3/2 \\ -6 \end{pmatrix}$$

$$2x_3 - x_3 = -3 - 2 \times \frac{3}{2} \\ \Rightarrow x_3 = -6$$

$$\underline{\lambda_2 = 2}$$

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$$A\vec{x} = \lambda_2 \vec{x}$$

$$\Rightarrow \begin{pmatrix} 1 & 0 & 0 \\ -3 & 3 & 0 \\ 3 & 2 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2x_1 \\ 2x_2 \\ 2x_3 \end{pmatrix}$$

$$\Rightarrow x_1 = 2x_1 \Rightarrow x_1 = 0$$

$$-3x_1 + 3x_2 = 2x_2 \Rightarrow x_2 = 0$$

$$3x_1 + 2x_2 + 2x_3 = 2x_3$$

$$x_3 = 1 \text{ (arbitrary)}$$

$$\vec{x}_{\lambda_2} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$\underline{\lambda_3 = 3}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ -3 & 3 & 0 \\ 3 & 2 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 3x_1 \\ 3x_2 \\ 3x_3 \end{pmatrix}$$

$$\vec{x}_{\lambda_3} = \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$$

$$\therefore x_1 = 0$$

$$x_2 = 1 \text{ (arbitrary)}$$

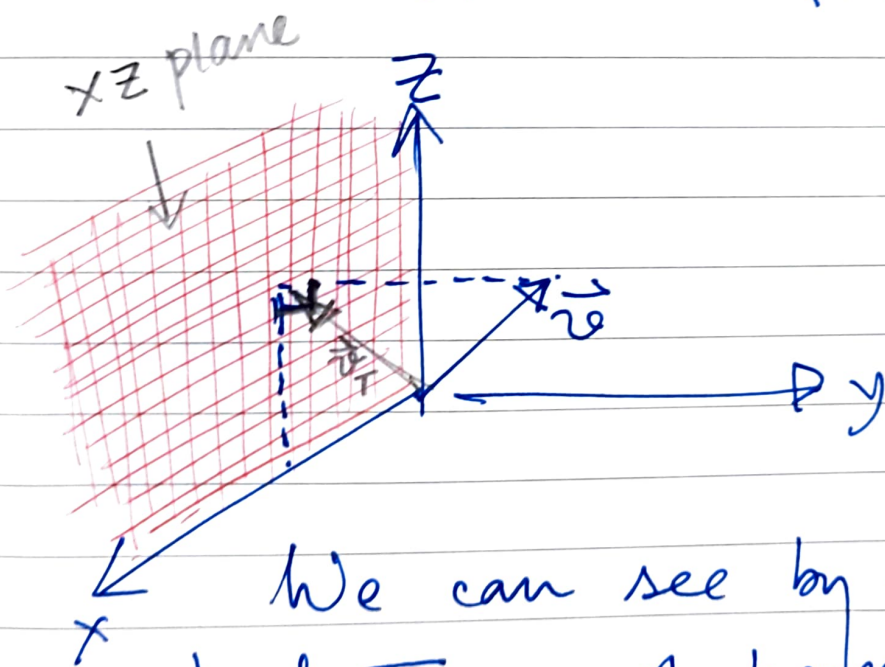
$$2 + 2x_3 = 3x_3 \Rightarrow x_3 = 2$$

eg 2) What about the eVs & EVs of an OG transformation?

Consider a vector  $\vec{v} \in \mathbb{R}^3$

We want to project it OG<sup>ly</sup> on the xz plane.

$$\text{i.e. } \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \xrightarrow{T} \begin{pmatrix} x_1 \\ 0 \\ x_3 \end{pmatrix}$$



We can see by inspection that  $T$  must have a matrix rep<sup>n</sup>

$$A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Clearly  $A\vec{v} = \vec{v}_T$  (Note the r.h.s is  $\vec{v}_T$  and NOT  $\vec{v}$ )

the evs are  $\{1, 0\}$ . DATE / /

↑  
repeated.

$\lambda = 1$

$$A\bar{x} = \bar{x}$$

$$\Rightarrow \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

$$\begin{aligned} x_1 &= x_1 \\ 0 &= x_2 \\ x_3 &= x_3 \end{aligned}$$

$\lambda = 1$  corresponds to the "retained" dim & hence the component corresponding to the collapsed dim (y) is 0

$$\therefore \vec{X}_{(\lambda=1)} = \begin{pmatrix} \alpha \\ 0 \\ \beta \end{pmatrix}$$

for  $\alpha, \beta$  chosen arbitrarily

$\lambda = 0$

$$\begin{aligned} x_1 &= 0 \\ 0 &= 0 \\ x_3 &= 0 \end{aligned}$$

$\lambda = 0$  corresponds to the "Collapsed" dimension (here y-dim)

$$\vec{X}_{(\lambda=0)} = \begin{pmatrix} 0 \\ \delta \\ 0 \end{pmatrix}$$

where  $\delta$  is arbitrary (say  $\delta = 1$ )



eg (3) " Projection Operators " DATE / /  
need not be always O.G.

say we want (oblique proj<sup>n</sup>)

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \xrightarrow{T} \begin{pmatrix} 0 \\ x_1 + x_2 \end{pmatrix}$$

Choose

$$A = \begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix}$$

$$A\bar{x} = \lambda\bar{x}$$

$$\begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ x_1 + x_2 \end{pmatrix}$$

the evs are  $\{0, 1\}$ .

Evs :-  $\lambda = 0$   $\begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$   
 $v_1 + v_2 = 0 \Rightarrow v_1 = -v_2$   
 $\vec{x}_{(\lambda=0)} = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$

$\lambda = 1$   $0 = v_1$  i.e.  $\vec{x}_{(\lambda=1)} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$   
 $v_1 + v_2 = v_2$

\* Nevertheless,  $\text{proj}^n$  operators (matrices) always have the following properties:

(i)  $P^2 = P$  (idempotency)

(ii) EVs of  $P$  are always 0 and 1.

Q) Why?

Ans)  $P^2 \vec{v} = P \vec{v} = \lambda \vec{v}$

$$\Rightarrow P(P \vec{v}) = \lambda \vec{v}$$

$$\Rightarrow P(\lambda \vec{v}) = \lambda \vec{v}$$

$$\Rightarrow \lambda P \vec{v} = \lambda \vec{v}$$

$$\Rightarrow \lambda (\lambda \vec{v}) = \lambda \vec{v}$$

$$\Rightarrow \lambda^2 = \lambda$$

$$\Rightarrow \lambda^2 - \lambda = 0$$

$$\Rightarrow \lambda(\lambda - 1) = 0$$

$$\Rightarrow \lambda = 0, 1$$

eg (4) Q) What about EVs - EVs of reflection operations/transformations  
 Abt. x-axis

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \xrightarrow{T} \begin{pmatrix} x_1 \\ -x_2 \end{pmatrix}$$

$$A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\det(A - \lambda I) = 0$$

$$\Rightarrow \begin{vmatrix} -\lambda & 1 \\ 1 & -\lambda \end{vmatrix} = 0$$

$$A \bar{x} = \lambda \bar{x}$$

$$\lambda = 1 \quad \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = 1 \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$$\lambda^2 = 1$$

$$\lambda = \pm 1$$

EVs

$$\begin{pmatrix} x_2 \\ x_1 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \quad \text{i.e. } \vec{x}_{(\lambda=1)} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\lambda = -1$$

$$x_2 = -x_1$$

$$x_1 = -x_2$$

$$\text{i.e. } \vec{x}_{(\lambda=-1)} = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

EVs

eg (5)

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A few more interesting matrix transformations (P)

(i) Markov matrix: Each col<sup>m</sup> of P adds to 1.

$\Rightarrow \lambda = 1$  is an ev.

(ii) P is singular, so  $\lambda = 0$  is an ev

(iii) P is symmetric, so EVs  
( $P_{ij} = P_{ji}$ )  $\begin{pmatrix} 1 \\ 1 \end{pmatrix} \perp \begin{pmatrix} 1 \\ -1 \end{pmatrix}$

if  $A \in \mathbb{M}_{n \times n}$

\* (i) Product of EVs (n of them)  
= det of A.

(ii)  $\lambda_1 + \lambda_2 + \dots + \lambda_n = \text{trace}(A)$   
 $= a_{11} + a_{22} + \dots + a_{nn}$